Lithuanian Academy of Music and Theatre  
3rd International Conference  
**MUSIC AND SOUND DESIGN IN FILM & NEW MEDIA**  
**Soundscapes and Immersive Sound  
September 12-14, 2019**Vilnius, Lithuania

**DEADLINES**

Final deadline for **presentation submissions: June 16, 2019**  
Participants will be informed by the end of June.

Deadline for **attendee registration: July 15, 2019**.

**The conference fee is €150.**  
This includes reception, coffee breaks and other conference essentials.

Please, register at: [*http://filmsoundmedia.lmta.lt/*](http://filmsoundmedia.lmta.lt/)

For the third time, the Lithuanian Academy of Music and Theatre (Vilnius, Lithuania) is organizing international conference on the theme of **Music and Sound in Film and New Media**. Previous editions included the sub- topics **History and Challenges** (2015) and When **Theory Meets Practice** (2017). Now, in 2019, the conference will focus on **Soundscapes and Immersive Sound**, to create a space for researchers, composers, sound artists and teachers to share knowledge and experience and to gain practical insights into the role and tools of this particular field in the context of Music and Sound in Film and New Media.

THE **KEY TOPICS** OF THE CONFERENCE INCLUDE, BUT ARE NOT LIMITED TO:

* Changes in the role and function of music in film/new media
* Historical and theoretical aspects of immersive sound and soundscapes
* Music as soundscape versus soundscape as music
* The craft and the business of immersive sound
* Case studies of film music and sound design practices
* The practice of teaching soundtracks
* Future media film sound (crossovers of film, TV and gaming, 360 video/audio, virtual reality, interactivity, personalization, etc.)

Topics are to be discussed from various perspectives – those of the composer, the director, the sound artist, the industry expert, etc. We expected presentations from **Kathryn Kalinak**(USA),**Clovis Gouaillier**(Canada),**Henrik Frisk**(Sweden),and others, including GEECT/CILECT representatives.

THE FORMAT OF THE CONFERENCE consists of a series of keynotes, presentations and masterclasses over the course of 3 days, including individual breakout sessions where delegates will be able to discuss issues with presenters in more depth. We pursue a 20-min presentation + 10-min discussion model for delegates and 40-min presentation + 20-min discussion model for keynote speakers and masterclasses. The language of the conference is English.

The structure of the 2019 event includes an **International 360 Sound Workshop for Students (September 8-11, 2019)**. The conference will start with an afternoon arrival on Wednesday, September 11 and a presentation of the workshop results in the evening. The workshop will be focusing on mixing music and sound for 360-degree (virtual reality) videos and will be conducted in the facilities of the **Music Innovation Studies Centre** of the Lithuanian Academy of Music and Theatre. Leaders of the workshop are **Anders Tveit**(Norway) and **Mantautas Krukauskas**(Lithuania).

The main programme of the symposium will be supported by a rich cultural programme which will include film screenings and concerts of immersive music.

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